

This is a black/red mostly mirage deck that I made up. It has a pretty simple setup that I have found to be effective in a lot of situations. It is based around creatures with flanking, trample and regeneration, draining life and large creatures with Dark Ritual. If you have any questions or comments or suggestions, mail me at JJJQuest....Now here's the deck.

### **Artifacts**

Amber Prison

2 Clockwork Beast

Fountain of Youth

Living Armor

Sentinal

Sol Ring

Telim'Tor's Darts

### **Black**

Bone Harvest

Cadaverous Knight

2 Dark Banishing

3 Dark Ritual

3 Drain Life

2 Ebony Charm

Enfeeblement

3 Gravebane Zombie

Grave Servitude

Junun Efreet

Pestilence

2 Restless Dead

Vampirism

Wicked Reward

### **Red**

2 Agility

Ball Lightning

Blood lust

Burning Shield Askari

2 Eron The Relentless

2 Fire Elemental

Goblin Tinkerer

3 Kaervek's Torch

Incinerate

2 Talruum Minotaur

Vashino Sandstalker

Volcanic Dragon

### **Gold**

Kaervek's Purge

### **Land**

12 Swamp

11 Mountain